

# Tinker Board Series

User Manual

E15215 First Edition February 2019

#### Copyright© 2019 ASUSTeK COMPUTER INC. All Rights Reserved.

No part of this manual, including the products and software described in it, may be reproduced, transmitted, transcribed, stored in a retrieval system, or translated into any language in any form or by any means, except documentation kept by the purchaser for backup purposes, without the express written permission of ASUSTEK COMPUTER INC. ("ASUS").

Product warranty or service will not be extended if: (1) the product is repaired, modified or altered, unless such repair, modification of alteration is authorized in writing by ASUS; or (2) the serial number of the product is defaced or missing.

ASUS PROVIDES THIS MANUAL "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE IMPLIED WARRANTIES OR CONDITIONS OF MERCHANTABILITY OR FITNESS FOR A PARTICULAR PURPOSE. IN NO EVENT SHALL ASUS, ITS DIRECTORS, OFFICERS, EMPLOYEES OR AGENTS BE LIABLE FOR ANY INDIRECT, SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES (INCLUDING DAMAGES FOR LOSS OF PROFITS, LOSS OF BUSINESS, LOSS OF USE OR DATA, INTERRUPTION OF BUSINESS AND THE LIKE), EVEN IF ASUS HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES ARISING FROM ANY DEFECT OR ERROR IN THIS MANUAL OR PRODUCT.

SPECIFICATIONS AND INFORMATION CONTAINED IN THIS MANUAL ARE FURNISHED FOR INFORMATIONAL USE ONLY, AND ARE SUBJECT TO CHANGE AT ANY TIME WI THOUT NOTICE, AND SHOULD NOT BE CONSTRUED AS A COMMITMENT BY ASUS. ASUS ASSUMES NO RESPONSIBILITY OR LIABILITY FOR ANY ERRORS OR INACCURACIES THAT MAY APPEAR IN THIS MANUAL, INCLUDING THE PRODUCTS AND SOFTWARE DESCRIBED IN IT.

Products and corporate names appearing in this manual may or may not be registered trademarks or copyrights of their respective companies, and are used only for identification or explanation and to the owners' benefit, without intent to infringe.

#### Offer to Provide Source Code of Certain Software

This product contains copyrighted software that is licensed under the General Public License ("GPL"), under the Lesser General Public License Version ("LGPL") and/or other Free Open Source Software Licenses. Such software in this product is distributed without any warranty to the extent permitted by the applicable law. Copies of these licenses are included in this product.

Where the applicable license entitles you to the source code of such software and/or other additional data, you may obtain it for a period of three years after our last shipment of the product, either

(1) for free by downloading it from https://www.asus.com/support/

or

(2) for the cost of reproduction and shipment, which is dependent on the preferred carrier and the location where you want to have it shipped to, by sending a request to:

ASUSTeK Computer Inc. Legal Compliance Dept. 15 Li Te Rd., Beitou, Taipei 112 Taiwan

In your request please provide the name, model number and version, as stated in the About Box of the product for which you wish to obtain the corresponding source code and your contact details so that we can coordinate the terms and cost of shipment with you.

The source code will be distributed WITHOUT ANY WARRANTY and licensed under the same license as the corresponding binary/object code.

This offer is valid to anyone in receipt of this information.

ASUSTeK is eager to duly provide complete source code as required under various Free Open Source Software licenses. If however you encounter any problems in obtaining the full corresponding source code we would be much obliged if you give us a notification to the email address **gpl@asus.com**, stating the product and describing the problem (please DO NOT send large attachments such as source code archives, etc. to this email address).

### Contents

1.	Basic Requirements		
2.	Getting Started		
	2.1	Setting up using eMMC (Tinker Board S only)	5
	2.2	Setting up using a microSD card	6
3.	Writing the OS image		
	3.1	Using Etcher (Cross-platform)	7
	3.2	Using dd command (Linux)	9
4.	OS Write Recovery (Tinker Board S only)		
	4.1	Rewriting the OS using UMS from eMMC	10
	4.2	Rewriting the OS using UMS from a microSD card	10

### Conventions used in this guide

To ensure that you perform certain tasks properly, take note of the following symbols used throughout this manual.



DANGER/WARNING: Information to prevent injury to yourself when trying to complete a task.



CAUTION: Information to prevent damage to the components when trying to complete a task.



IMPORTANT: Instructions that you MUST follow to complete a task.



NOTE: Tips and additional information to help you complete a task.

### Typography

Bold text	Indicates a menu or an item to select.			
Italics	Used to emphasize a word or a phrase.			
<key></key>	Keys enclosed in the less-than and greater-than sign means that you must press the enclosed key.			
	Example: <enter> means that you must press the Enter or Return key.</enter>			
<key1> + <key2> + <key3></key3></key2></key1>	If you must press two or more keys simultaneously, the key names are linked with a plus sign (+).			

# 1. Basic Requirements

- Power supply with micro USB connector (2.5A minimum, 3A recommended)
- MicroSD card (4GB or more)
- Monitor (with HDMI port)
- HDMI cable
- Keyboard and Mouse

# 2. Getting Started

Before setting up Tinker Board, please download an operating system image such as the Official ASUS Tinker OS, an Android OS, or other supported OS'.



- To download the Official ASUS Tinker OS, please visit <u>https://www.asus.com/Single-Board-Computer/Tinker-Board/HelpDesk\_Download/</u>.
- For more information on other supported OS', please visit the Software section of the Tinker board Wiki.



If you are using a Tinker Board and not the Tinker Board S, please ignore the sections related to eMMC.

## 2.1 Setting up using eMMC (Tinker Board S only)

The UMS (USB Mass Storage) allows you to simulate the eMMC of the Tinker Board S as a recognizable device in Windows<sup>®</sup> and Linux. It is enabled automatically during the U-Boot when it detects that the Tinker Board S is connected to a PC. Please refer to the steps below to set up your Tinker Board OS using the onboard eMMC:



- Ensure to use the latest version of your downloaded OS to ensure the OS is supported by eMMC storage.
- Ensure the eMMC's U-Boot is functional, and contains a built-in UMS function.
- 1. Connect your Tinker Board S to a PC using a Micro USB cable, then wait for the PC to recognize the device.



- DO NOT format the device while your Tinker Board S is connected to your PC.
- If your PC doesn't recognize the device, please refer to the OS Write Recovery section of this manual.
- Write the downloaded OS image to the Tinker Board S using a third-party ISO software, such as *Etcher* or *Win32DiskImager*. You may refer to the Writing the OS image section of this manual for more information on writing the OS image.



- Etcher is supported on Windows®, Mac, and Linux.
- Please refer to <u>http://etcher.io/</u> for more information on *Etcher*.
- Please refer to <u>http://sourceforge.net</u> for more information on *Win32DiskImager*.
- 3. Once the image has been successfully written, connect your Tinker Board S to a power source using the bundled adapter to boot your Tinker Board S.

### 2.2 Setting up using a microSD card

You may use a mircoSD card to set up your Tinker Board OS. Please refer to the steps below.

1. Write the downloaded OS image to a microSD card using a third-party ISO software, such as *Etcher* or *Win32DiskImager*. You may refer to the **Writing the OS image** section of this manual for more information on writing the OS image.



- Etcher is supported on Windows®, Mac, and Linux.
- Please refer to <u>http://etcher.io/</u> for more information on *Etcher*.
- Please refer to <a href="http://sourceforge.net">http://sourceforge.net</a> for more information on Win32DiskImager.
- 2. Insert the microSD card to your Tinker Board.



Please refer to your Tinker Board product manual for the location of the microSD slot.

3. Connect your Tinker Board to a power source using the bundled adapter to boot your Tinker Board.

# 3. Writing the OS image

You may write your downloaded OS image to a microSD card or built-in eMMC using *Etcher* (supports Windows<sup>®</sup>, Mac OS, and Linux), or *dd command* (Linux only).



eMMC is only supported on Tinker Board S.

## 3.1 Using Etcher (Cross-platform)

*Etcher* is an image file utility used for burning image files, and supports Windows<sup>®</sup>, Mac OS, and Linux. Etcher also supports burning images directly from the zip file, without having to unzip the zip file first.

#### To write an image using Etcher:

1. Insert a microSD card to a card reader connected to your PC, or

connect your Tinker Board S to a PC via a micro USB cable. (Tinker Board S only)



Please refer to your Tinker Board product manual for the location of the microSD slot.

- 2. Download Etcher from http://etcher.io/, then launch it.
- 3. Click on **Select image**, then select the downloaded OS image. Please refer to the screenshots below for **TinkerOS\_Debian** and **Android** OS examples:



The following screenshots are for reference only.

### TinkerOS\_Debian

😚 Etcher				-	□ X
					0 ¢
00101000 0 1					
201810238.img. 3.18 GB	гр	Select drive			
Change					
	<u>.</u>				
	💓 balena Etcher		💗 balena		1.4.9

#### Android



- 4. Click on Select drive, then select your connected device.
- 5. Click on Flash! to start the burning process.

## 3.2 Using dd command (Linux)

To write an image using dd command:

1. Insert a microSD card to your Tinker Board (or Tinker Board S), or

connect your Tinker Board S to a PC via a micro USB cable (Tinker Board S only).



Please refer to your Tinker Board product manual for the location of the microSD slot.

2. Run the following command:

dd bs=4M if=/path/to/tinkeros.img of=/dev/sdx

Replace /dev/sdx with your drive, e.g. /dev/sdc.



Do not append a partition number to your drive name, for example /dev/sdc1.



Use the *lsblk* command to find the drive name of your device. Make sure that no partition of the device is mounted.

3. Only remove the microSD card or disconnect the Tinker Board S from the PC once the command sync is completed to ensure the data was written completely.

# 4. OS Write Recovery (Tinker Board S only)

### 4.1 Rewriting the OS using UMS from eMMC

You can recover using the UMS from eMMC if your eMMC's U-Boot is still working properly and has a built-in UMS function. Please follow the steps below to re-write the OS using UMS mode:



- Ensure the eMMC has a working U-Boot.
- Please remove all other connected extension devices from your Tinker Board S.
- 1. Connect your Tinker Board S to a PC via a micro USB cable, it should boot and create partitions like any other USB drive.
- Write the downloaded OS image to the Tinker Board S using a third-party ISO software, such as *Etcher* or *Win32DiskImager*. You may refer to the Writing the OS image section of this manual for more information on writing the OS image.

### 4.2 Rewriting the OS using UMS from a microSD card

When there is a problem booting from the eMMC's U-Boot, or if you are using a thirdparty custom OS image which does not have a built-in UMS function, you may follow the steps below to trigger the UMS mode from a microSD card:

- 1. Download a Tinker Board supported operating system image such as the Official ASUS Tinker OS, or an Android OS.
- 2. Insert a microSD card to a card reader connected to your PC.
- Write the OS image (with built-in UMS U-Boot) to the microSD card using a thirdparty ISO software, such as *Etcher* or *Win32DiskImager*. You may refer to the Writing the OS image section of this manual for more information on writing the OS image.
- 4. Remove the microSD card from the card reader and insert it into your Tinker Board S.



Please refer to your Tinker Board product manual for the location of the microSD slot.

5. Disable eMMC booting priority and force boot from the microSD card by setting the jumper to **Maskrom Mode** as shown below



- 6. Connect your Tinker Board S to a PC using a micro USB cable, it should be recognized by the PC as a USB Mass Storage device.
- 7. Write the downloaded OS image to the Tinker Board S using a third-party ISO software, such as *Etcher* or *Win32DiskImager*.



Please refer to the Using Etcher (Cross-platform) section for more information on using Etcher.

- 8. After the image has been successfully written, remove the micro USB cable from the PC.
- 9. Set the jumper to Parking (no function) Mode.
- 10. Plug in the AC adapter to your Tinker Board S and boot it up. It should boot up successfully and create partitions like any other USB drive.



Please remove all other connected extension devices from your Tinker Board S.

